

# Designing Courses for Agility

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June 30 & July 1, 2020 1 - 4 pm

## Agenda

### DAY 1

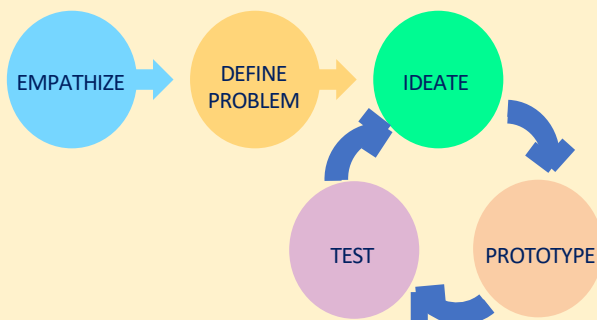
- Agility in Course Design
- Syllabus Deconstruction
- Break [10 min.]
- Assess Course Agility
- Assignments

### DAY 2

- Discuss Assignments
- Group Discussions – area-specific
- Break [10 min.]
- Reconstructing the Course
- From Agility to Continuity

## Objectives:

Relate	Relate agile methods to the learning environment to build adaptability into different levels of course design.
Build	Build a course agility plan that maps out the flexible aspects of each course at beginning, middle and end of term.
Share	Share strategies with peers to build shared understanding of what constitutes powerful courses that are designed for flexible delivery.



During Breakouts - 3 main questions:

1. Go around the room and share the course you are focusing on, and the course element you are starting to brainstorm. *Ensure each person offers this brief introduction before anyone says more.*
2. What is an idealistic course goal that you are concerned about achieving with a distributed group of students (some in class, some remote)?
3. As a group, choose at least one example of a course design challenge and brainstorm options ("ideate"). Discuss how you might move from ideation to prototyping and testing, both in the summer planning period and once the semester is underway.